Aaron S. Hirst

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PROFILE

Game Tester with a passion for consistency and creative problem-solving. Looking for opportunities to expand my toolbox while applying what I've learned so far. Excited by unique challenges, dynamic work environments, and out of the box ideas.

EXPERIENCE

DATA TEAM INTERN, BELOIT COLLEGE; BELOIT, WI
MARCH 2018 TO PRESENT (FULL-TIME FOR THREE MONTHS OVER SUMMER 2018)

Stationed in the Office of Alumni Relations, I updated paper records into a digital format consistent with the college's modern standards. Working independently, I developed creative programmatic solutions in **Python** to accommodate human error. I've been trusted with confidential documents, become **certified in Raiser's Edge** database software, and am relied upon by my coworkers to automate regular office tasks in Python.

SCENE SHOP CARPENTER, BELOIT COLLEGE; BELOIT, WI
SEPTEMBER 2015 TO PRESENT

Coordinated in small teams to bring designers' visions to life using an array of tools and practices. When left without specific instructions, I was tasked with developing creative solutions to problems with a **focus on cost and time efficiency.** Organized efforts around immutable deadlines.

IMPROV PERFORMANCE, 'KIDS EAT FREE'; BELOIT, WI
SEPTEMBER 2015 TO PRESENT

From my first semester of college to the last, I performed with a changing cast of my peers as part of an improv comedy group. Performing required intense **communication** and **interpersonal skills**, both between group members and between the performer and audience.

EDUCATION

BELOIT COLLEGE — BA COMPUTER SCIENCE, THEATRE PERFORMANCE - 2019

SKILLS

- Python
- Java
- HTML
- CSS
- Javascript
- Unity
- Adobe Suite
- Raiser's Edge

REFERENCES

Peggy Weisensel Chavey - Supervisor at Beloit College

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